

# Safe, Clean Water Program Watershed Area Steering Committee Lower Los Angeles River

**Date** Tuesday, October 27, 2020

**Time** 1:00pm – 3:00pm

**Location** WebEx Meeting – See below or SCW website

for WebEx Meeting details

## **WebEx Meeting Details**

Committee members and members of the public may participate by joining the WebEx Meeting below.

# Join via WebEx Events (recommended)

**Event number:** 146 068 3299

**Event password:** scwp

https://lacountydpw.webex.com/lacountydpw/onstage/g.php?MTID=e125e7a844d1971f72fe42cda87e5939c

#### Join by phone

+1-408-418-9388 United States Toll

+1-213-306-3065 United States Toll (Los Angeles)

Access code: 146 068 3299

#### **Public Comment**

Phone participants and the public are encouraged to submit public comments (or a request to make a public comment) to SafeCleanWaterLA@pw.lacounty.gov. All public comments will become part of the official record.

Please complete the <u>Comment Card Form</u> available on the Safe, Clean Water website and email to <u>SafeCleanWaterLA@pw.lacounty.gov</u> by at least 5:00pm the day prior to the meeting.

Requests for accommodations may be made to: SafeCleanWaterLA@pw.lacounty.gov or by telephone, to 833-ASK-SCWP



### Agenda:

- 1) Welcome and Introductions
- 2) Approval of Meeting Minutes from May 12<sup>th</sup>, 2020
- 3) Committee Member and District Updates
- 4) Ex Parte Communication Disclosures
- 5) Public Comment Period
- 6) Discussion Items
  - a) Safe, Clean Water Program updates, review of WASCs roles and responsibilities, schedule and timeline (Presentation by District and Stantec)
- 7) Voting Items
  - a) Selection of Chair(s)
  - b) Send all completed feasibility studies to Scoring Committee for consideration
- 8) Public Comment Period
- 9) Items for next agenda
- 10) Adjournment

Next Meeting:
Tuesday, November 24, 2020
1:00pm - 3:00pm
WebEx Meeting - See SCW website for meeting details

Requests for accommodations may be made to: SafeCleanWaterLA@pw.lacounty.gov or by telephone, to 833-ASK-SCWP